

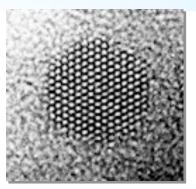
Linearly Scaling Three Dimensional Fragment Method for Large Scale Electronic Structure Calculations

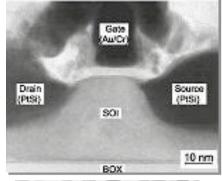
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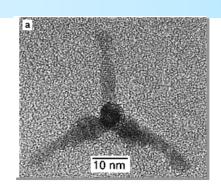
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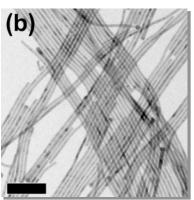
US Department of Energy, Office of Science
Basic Energy Sciences and Advanced Scientific Computing Research

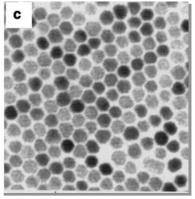
Nanostructures have wide applications including: solar cells, biological tags, electronics devices

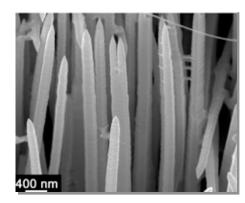












- Different electronic structures than bulk materials
- ❖ 1,000 ~ 100,000 atom systems are too large for direct O(N³) ab initio calculations
- ❖ O(N) computational methods are required
- Parallel supercomputers critical for the solution of these systems



Why are quantum mechanical calculations so computationally expensive?

$$[-\frac{1}{2}\nabla^2 + V_{tot}(r) +]\psi_i(r) = \varepsilon_i \psi_i(r)$$

- ❖ If the size of the system is N:
- * N coefficients to describe one wavefunction $\psi_i(r)$
- \star *i* = 1,..., *M* wavefunctions $\psi_i(r)$, *M* is proportional to *N*.
- Orthogonalization: $\int \psi_i(r) \psi_j^*(r) d^3 r$, M^2 wavefunction pairs, each with N coefficients: N^*M^2 , i.e N^3 scaling.

The repeated calculation of these orthogonal wavefunctions make the computation expensive, $O(N^3)$.

For large systems, an O(N) method is critical



Previous Work on Linear Scaling DFT methods

- Three main approaches:
 - Localized orbital method
 - Truncated density matrix method
 - Divide-and-conquer method
- Some current methods include:
 - Parallel SIESTA (atomic orbitals, not for large parallelization)
 - Many quantum chemistry codes (truncated D-matrix, Gaussian basis, not for large parallelization)
 - ONETEP (M. Payne, PW to local orbitals, then truncated D-matrix)
 - CONQUEST (D. Bowler, UCL, localized orbital)
- Most of these use localized orbital or truncated-D matrix
- None of them scales to tens of thousands of processors



Linearly Scaling 3 Dimensional Fragment method (LS3DF)

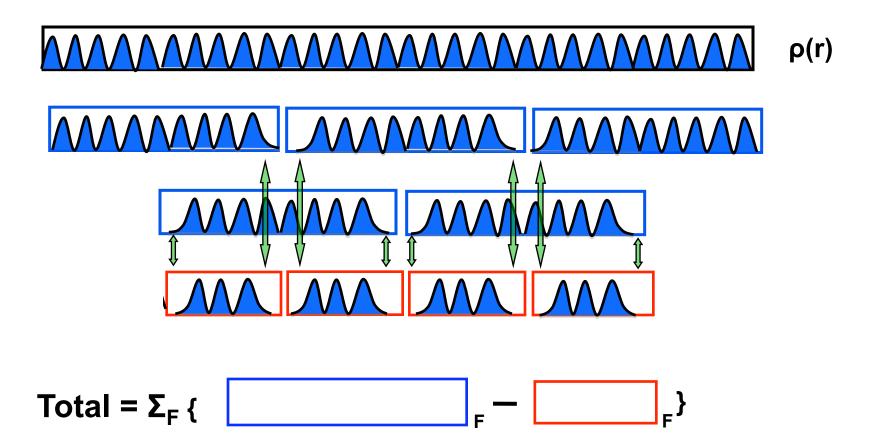
- A novel divide and conquer scheme with a new approach for patching the fragments together
- No spatial partition functions needed
- Uses overlapping positive and negative fragments
- New approach minimizes artificial boundary effects

divide-and-conquer method O(N) scaling

Massively parallelizable



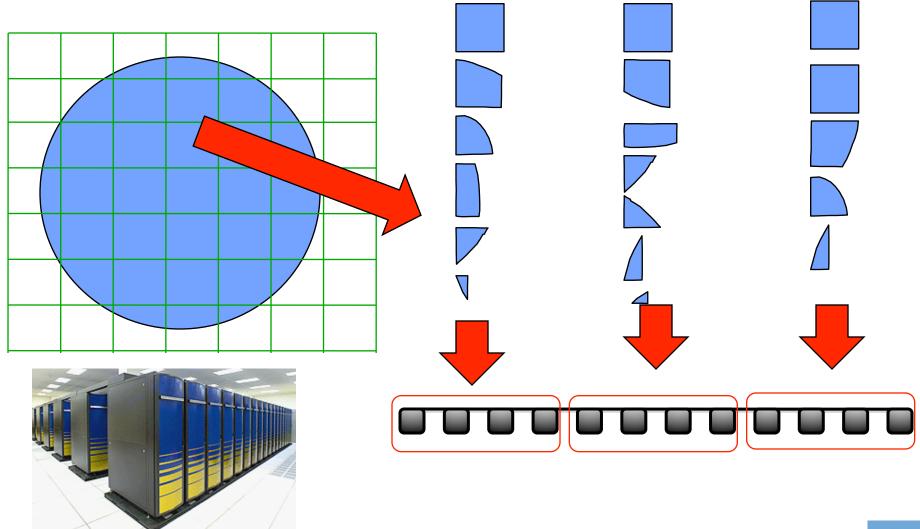
LS3DF: 1D Example



Phys. Rev. B 77, 165113 (2008); J. Phys: Cond. Matt. 20, 294203 (2008)

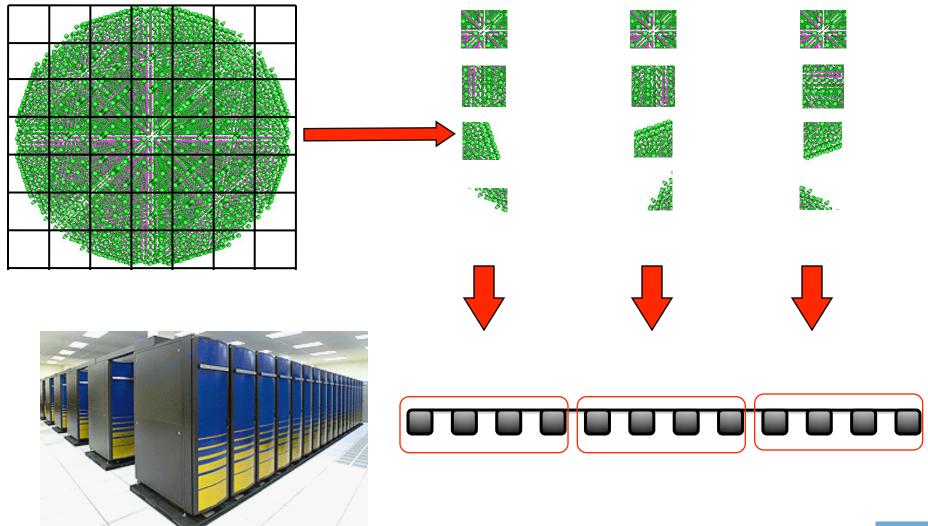


Schematic for LS3DF calculation





Schematic for LS3DF calculation





Major components of LS3DF method

- Generate fragment potentials V_F
- 2. Solve for fragment wave functions
- 3. Compute total charge density
- 4. Solve global Poisson equation



Overview of computational effort in LS3DF

- Most time consuming part of LS3DF calculation is for the fragment wavefunctions
 - Modified from the stand alone PEtot code
 - Uses planewave pseudopotential (like VASP, Qbox)
 - All-band algorithm takes advantage of BLAS3
- 2-level parallelization:
 - q-space (Fourier space)
 - band index (*i* in $\psi_i(r)$)
- ❖ PEtot efficiency > 50% for large systems (e.g, more than 500 atoms), 30-40% for our fragments.

PEtot code: http://hpcrd.lbl.gov/~linwang/PEtot/PEtot.html



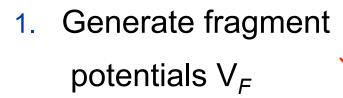
Details on the LS3DF divide and conquer scheme

- Variational formalism, sound mathematics
- The division into fragments is done automatically, based on atom's spatial locations
- Typical large fragments (2x2x2) have ~100 atoms and the small fragments (1x1x1) have ~ 20 atoms
- Processors are divided into M groups, each with N_p processors.
 - N_p is usually set to 16 128 cores
 - *M* is between 100 and 10,000
- Each processor group is assigned N_f fragments, according to estimated computing times, load balance within 10%.
 - *N_f* is typically between 8 and 100



The performance of LS3DF method (strong scaling, NERSC Franklin)

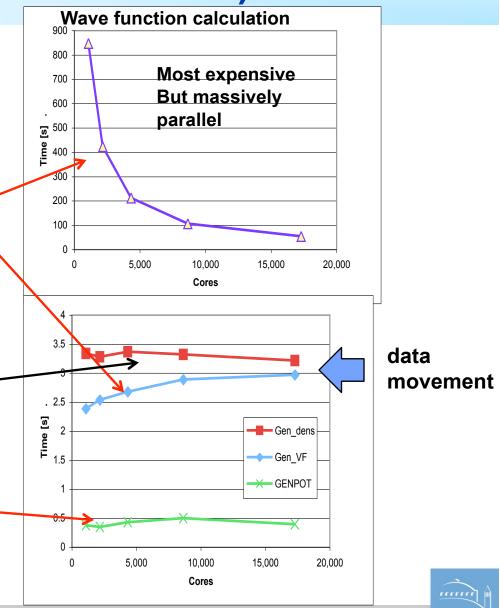
Time (second)



2. Solve for fragment wave functions

3. Compute total charge density

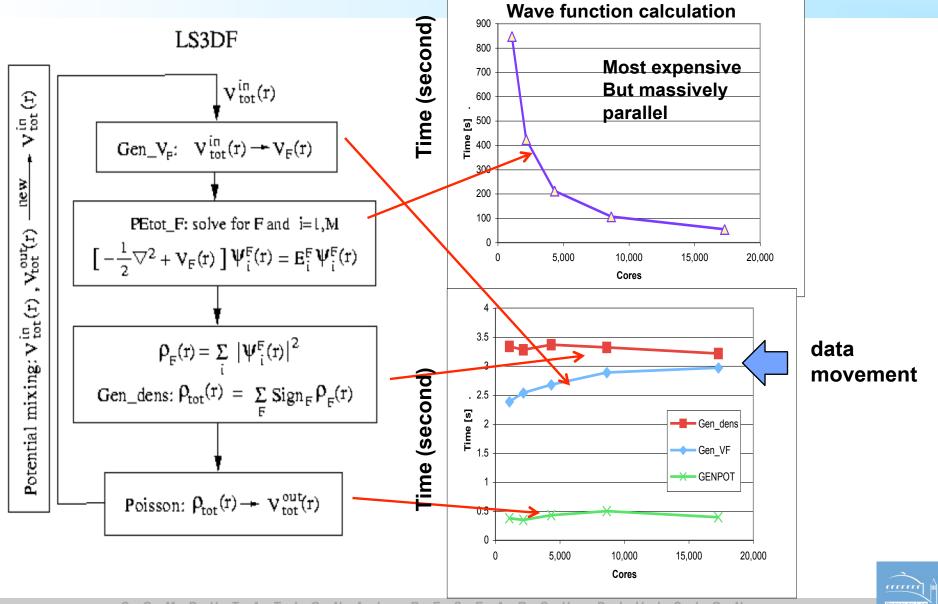
4. Solve global Poisson equation



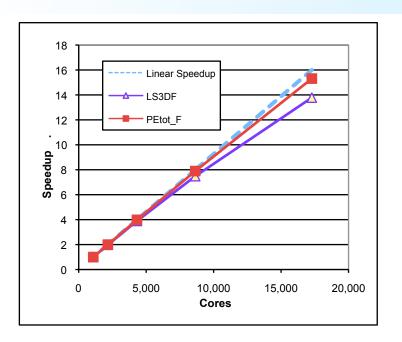


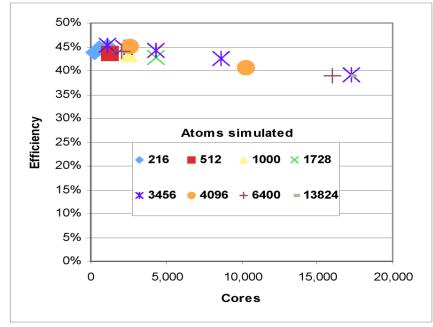
ime (second

The performance of LS3DF method (strong scaling, NERSC Franklin)



NERSC Franklin results

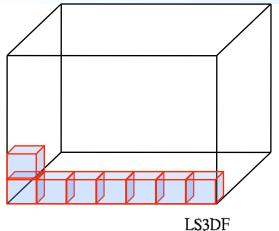




- ❖ 3456 atom system, 17280 cores:
 - one min. per SCF iteration, one hour for a converged result
- 13824 atom system, 17280 cores,
 - 3-4 min. per SCF iteration, 3 hours for a converged result
- LS3DF is 400 times faster than PEtot on the 13824 atom system



Node mapping and performance on BlueGene/P



Map all the groups into identical compact cubes, for good intra-group FFT communication, and inter-group load balance.

Time: 50% inside group FFT

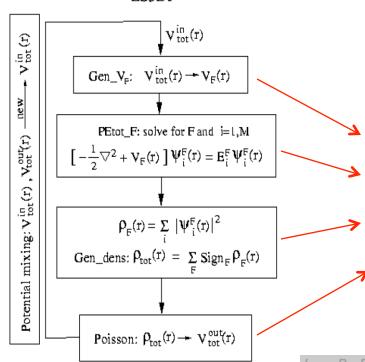
50% inside group DGEMM

Times on diff. parts of the code (sec)

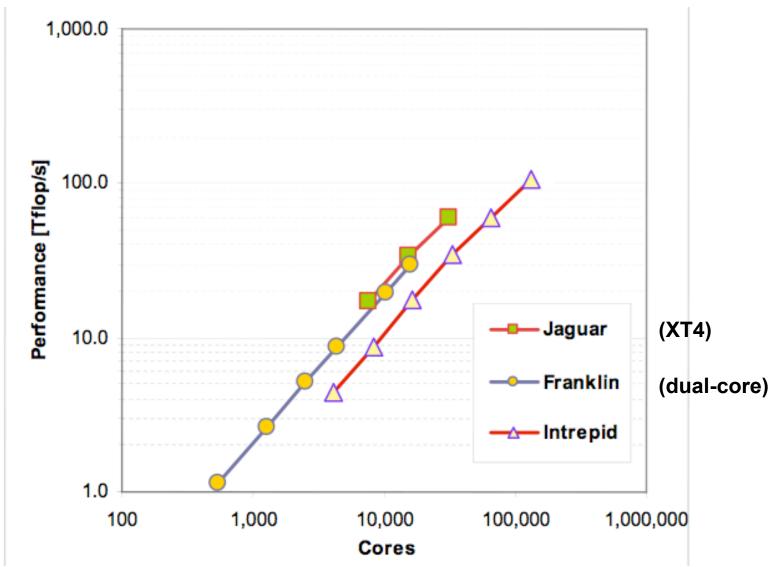
	-		• •
core	8,192	32,768	163,840
atom	512	2048	10,240
gen_VF	0.08	0.08	0.23
PEtot_F	69.30	68.81	69.87
gen_dens	0.08	0.14	0.37
Poisson	0.12	0.22	0.76

Perfect weak scaling



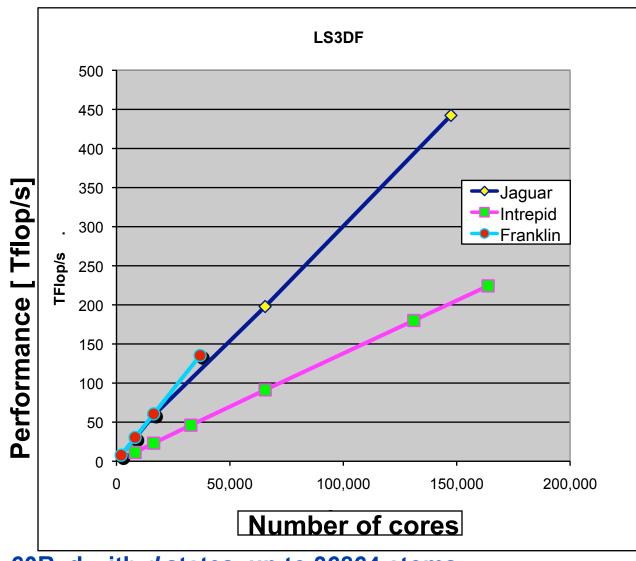


Near perfect speedup across a wide variety of systems (weak scaling)





ZnTeO alloy weak scaling calculations







System Performance Summary

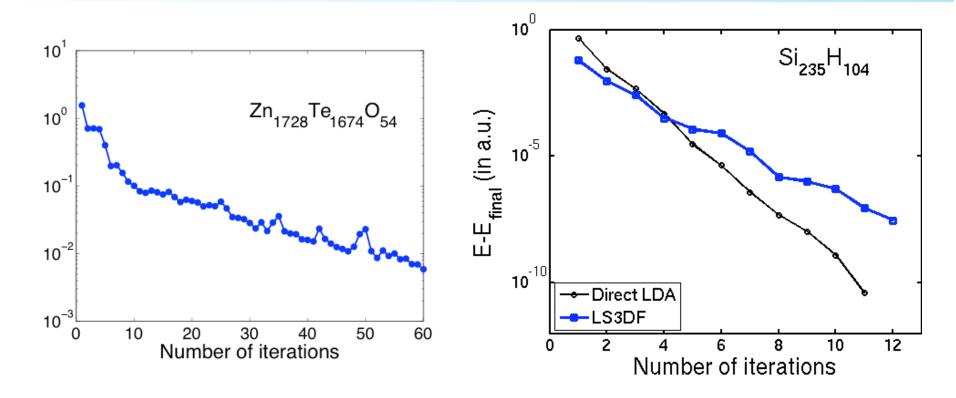


- 135 Tflops/s on 36,864 processors of the quad-core Cray XT4 Franklin at NERSC, 40% efficiency
- 224 Tflops/s on 163,840 processors of the BlueGene/P Intrepid at ALCF, 40% efficiency
- 442 Tflops/s on 147,456 processors of the Cray XT5 Jaguar at NCCS, 33% efficiency

For the largest physical system (36,000 atoms), LS3DF is 1000 times faster than direct DFT codes



Selfconsistent convergence of LS3DF



Measured by potential

Measured by total energy

- ❖ SCF convergence of LS3DF is similar to direct LDA method
- **❖** It doesn't have the SCF problem some other *O(N)* methods have



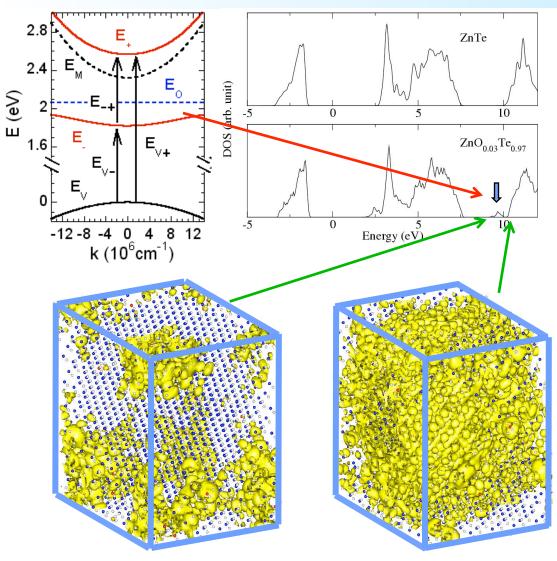
LS3DF Accuracy is determined by fragment size

- A comparison to direct LDA calculation, with an 8 atom 1x1x1 fragment size division:
 - The total energy error: 3 MeV/atom ~ 0.1 kcal/mol
 - Charge density difference: 0.2%
 - Better than other numerical uncertainties (e.g. PW cut off, pseudopotential)
- ❖ Atomic force difference: 10⁻⁵ a.u
 - Smaller than the typical stopping criterion for atomic relaxation
- Other properties:
 - The dipole moment error: 1.3x10⁻³ Debye/atom, 5%
 - Smaller than other numerical errors

For most practical purposes, LS3DF is the same as direct LDA



Can one use an intermediate state to improve solar cell efficiency?



- Single band material theoretical PV efficiency is 30%
- With an intermediate state, the PV efficiency could be 60%
- One proposed material ZnTe:O
 - Is there really a gap?
 - Is it optically forbidden?
- LS3DF calculation for 3500 atom 3% O alloy [one hour on 17,000 cores of Franklin]
- Yes, there is a gap, and O induced states are very localized.

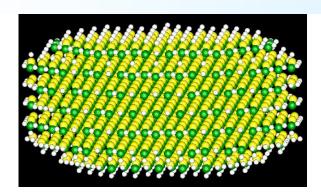
Highest O induced state

ZnTe bottom of cond. band state

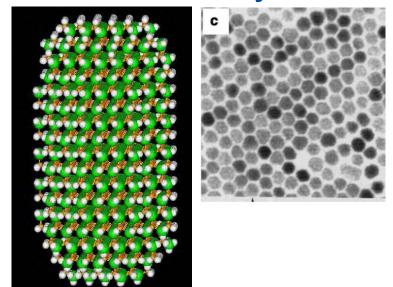
INCITE project, NERSC, NCCS.



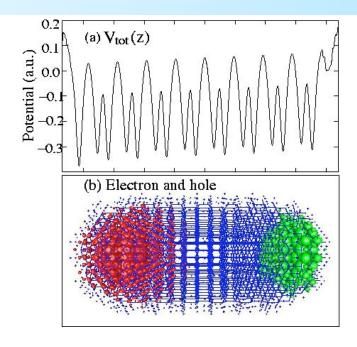
LS3DF computations yield dipole moments of nanorods and the effects on electrons



P = 30.3 Debye



P=73.3 Debye



 $Cd_{714}Se_{724}$ WZ

- Equal volume nanorods can have different dipole moments
- The inequality comes from shape dependent self-screening
- Dipole moments depend on bulk and surface contributions
- Dipole moments can significantly change the electron and hole wave functions



Summary and Conclusions

- LS3DF scales linearly to over 160,000 processors. It reached 440 Tflops/s. It runs on different platforms with little retuning
- ❖ The numerical results are the same as a direct DFT based on an O(N³) algorithm, but at only O(N) computational cost
- ❖ LS3DF can be used to compute electronic structures for >10,000 atom systems with total energy and forces in 1-2 hours. It can be 1000 times faster than O(N³) direct DFT calculations.
- Enables us to yield new scientific results predicting the efficiency of proposed new solar cell materials



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 DOE/SC/Advanced Scientific Computing Research (ASCR)



LS3DF Team



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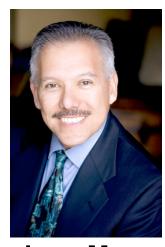
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